

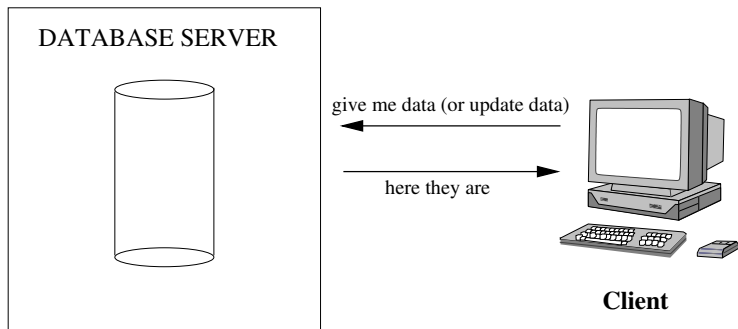
# 5COSC023W - MOBILE APPLICATION DEVELOPMENT

## Lecture 6: Working with Databases The Room Library

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# What is a Database Server

Just another server which receives requests from clients requiring access to data in a database (this could be read or write).



# Relational Databases

Everything organised into tables.

<b>Name</b>	<b>Age</b>	<b>Position</b>	<b>Salary</b>
John Smith	35	Manager	40000
Robert Barclay	28	Developer	30000
George Deval	25	Administrator	32000
Tom Bubble	38	Head of Sales	45000

# Accessing Databases

SQL (Structured Query Language) is used.

The main variations are:

- ▶ Transact SQL (T-SQL). Used by Microsoft SQL Server and Sybase. The two have very few differences.
- ▶ PL-SQL. Used in Oracle.
- ▶ ANSI SQL. Parts of it adopted by commercial and public domain products.

# SQL Statements

Four main categories:

- ▶ CREATE and INSERT (create a table, put values into it)
- ▶ SELECT (query the database about data matching certain criteria)
- ▶ UPDATE (to change the values in existing rows)
- ▶ DELETE and DROP (to delete specific rows or tables).

# The CREATE Statement

*Syntax:*

```
CREATE TABLE tablename(  
    colName dataType  
)
```

*Example:*

```
CREATE TABLE Person (  
    name VARCHAR(100),  
    age INTEGER,  
    address VARCHAR(100))
```

# The INSERT Statement

*Syntax:*

```
INSERT INTO tablename  
    (colName1, colName2, colName3 ...)  
VALUES  
    (value1, value2, value3, ...)
```

*Example:*

```
INSERT INTO Person (name, age, address)  
VALUES ('John Smith', 26, 'London'),  
    ('Tom Bubble', 34, 'New York')
```

# The SELECT Statement

*Syntax:*

**SELECT**

Name1, Name2, Name3 ...

**FROM** tablename1, tablename2, ...

**WHERE**

conditions

**ORDER BY** colNames

*Example:*

**SELECT** Person.name, Person.address,

    ListensTo.music\_group\_name

**FROM** Person, ListensTo

**WHERE** ListensTo.music\_group\_name **IN** ('Beatles',  
  'Popstars')

**AND** Person.name = ListensTo.person\_name

**AND** Person.address = 'London'



# The UPDATE Statement

*Syntax:*

```
UPDATE tablename  
  SET colName1=value1, colName2=value2 ...  
  WHERE colNamei someOperator valuei
```

*Example:*

```
UPDATE Person  
  SET age = 25, address='Manchester'  
  WHERE name = 'John Smith'
```

# The DELETE and DROP Statements

*Syntax:*

```
DELETE FROM tablename  
    WHERE colNamei someoperator valuei
```

*Example:*

```
DELETE FROM Person  
    WHERE name = 'John Smith'
```

The rows corresponding to John Smith are deleted.

- ▶ To delete a whole table (not only the contents but the table itself) use the DROP statement. (after that the table needs to be created again).

*Example:*

```
DROP TABLE Person
```

# The Room Library

It provides a layer on top of SQLite in an attempt to make things easier for the developer.

- ▶ Direct SQLite functionality still available.
- ▶ Room provides SQL queries check at compile time.
- ▶ Once you set it up it is straightforward!

# Setting up Room in an Android Studio Project

1. Add the following in the module `build.gradle` file (make sure that you choose the appropriate sections to add the extra stuff):

```
plugins {  
    id 'com.android.application'  
    id 'org.jetbrains.kotlin.android'  
    id 'kotlin-kapt'  
}  
  
dependencies {  
    def room_version = "2.5.0"  
    implementation("androidx.room:room-runtime:$room_version")  
    annotationProcessor("androidx.room:room-compiler:$room_version")  
  
    // To use Kotlin annotation processing tool (kapt)  
    kapt("androidx.room:room-compiler:$room_version")  
  
    // optional - Kotlin Extensions and Coroutines support for Room  
    implementation("androidx.room:room-ktx:$room_version")  
}
```

2. In the compile options make sure that you specify the correct JDK version for your setup, e.g.:

```
compileOptions {  
    sourceCompatibility JavaVersion.VERSION_17  
    targetCompatibility JavaVersion.VERSION_17  
}  
  
kotlinOptions {  
    jvmTarget = '17'  
}
```

## Room - How to Implement

1. Create an Entity class. Each instance represents a row in the corresponding table.
2. Create a DAO (data access object) typically an interface, defining methods corresponding to SQL statements.
3. Create the Database class.
4. Create an instance of the database.
5. Use a DAO object to call methods to execute equivalent SQL statements (instead of directly calling SQL statements)

# Creating the Entity Class

File User.kt:

```
@Entity
data class User(
    @PrimaryKey val id: Int,

    val firstName: String?,
    val lastName: String?
)
```

# Creating the DAO

File UserDao.kt:

```
@Dao
interface UserDao {
    @Query("Select * from user")
    suspend fun getAll(): List<User>

    @Insert(onConflict = OnConflictStrategy.REPLACE)
    suspend fun insertUsers(vararg user: User)

    @Insert
    suspend fun insertAll(vararg users: User)
}
```

# Creating the Database Class

File AppDatabase.kt:

```
@Database(entities = [User::class], version=1)
abstract class AppDatabase: RoomDatabase() {
    abstract fun userDao(): UserDao
}
```



# Usage

In your code:

- ▶ Create an instance of the database:

```
val db = Room.databaseBuilder(this, AppDatabase::class.java,
                             "mydatabase").build()
```

- ▶ Create an instance of the DAO object:

```
val userDao = db.userDao()
```

- ▶ Call the methods on the DAO object from inside a coroutine.

## A Full Example

The layout file `activity_main.xml`:

```
<?xml version="1.0" encoding="utf-8"?>
<androidx.constraintlayout.widget.ConstraintLayout
    xmlns:android="http://schemas.android.com/apk/res/android"
    xmlns:tools="http://schemas.android.com/tools"
    xmlns:app="http://schemas.android.com/apk/res-auto"
    android:layout_width="match_parent"
    android:layout_height="match_parent"
    tools:context=".MainActivity">
    <TextView
        android:id="@+id/tv"
        android:layout_width="wrap_content"
        android:layout_height="wrap_content"
        android:text="Hello World!"
        app:layout_constraintBottom_toBottomOf="parent"
        app:layout_constraintLeft_toLeftOf="parent"
        app:layout_constraintRight_toRightOf="parent"
        app:layout_constraintTop_toTopOf="parent" />
</androidx.constraintlayout.widget.ConstraintLayout>
```

# The Entity

The Entity file `User.kt`:

```
package uk.ac.westminster.roomdbexample
```

```
import androidx.room.Entity
```

```
import androidx.room.PrimaryKey
```

```
@Entity
```

```
data class User(  
    @PrimaryKey val id: Int,
```

```
    val firstName: String?,  
    val lastName: String?
```

```
)
```

# The DAO

File UserDao.kt.kt:

```
package uk.ac.westminster.roomdbexample
```

```
import androidx.room.Dao
```

```
import androidx.room.Insert
```

```
import androidx.room.OnConflictStrategy
```

```
import androidx.room.Query
```

```
@Dao
```

```
interface UserDao {
```

```
    @Query("Select * from user")
```

```
    suspend fun getAll(): List<User>
```

```
    @Insert(onConflict = OnConflictStrategy.REPLACE)
```

```
    suspend fun insertUsers(vararg user: User)
```

```
    @Insert
```

```
    suspend fun insertAll(vararg users: User)
```

```
}
```

# The Database Class

File AppDatabase.kt:

```
package uk.ac.westminster.roomdbexample

import androidx.room.Database
import androidx.room.RoomDatabase

@Database(entities = [User::class], version=1)
abstract class AppDatabase: RoomDatabase() {
    abstract fun userDao(): UserDao
}
```

# The Activity

File MainActivity.kt:

```
package uk.ac.westminster.roomdbexample

import androidx.appcompat.app.AppCompatActivity
import android.os.Bundle
import android.util.Log
import android.widget.TextView
import androidx.room.Room
import kotlinx.coroutines.coroutineScope
import kotlinx.coroutines.launch
import kotlinx.coroutines.runBlocking
import org.w3c.dom.Text

class MainActivity : AppCompatActivity() {
    override fun onCreate(savedInstanceState: Bundle?) {
        super.onCreate(savedInstanceState)
        setContentView(R.layout.activity_main)

        val tv = findViewById<TextView>(R.id.tv)
        tv.setText("")

        // create the database
        val db = Room.databaseBuilder(this, AppDatabase::class.java,
                                     "mydatabase").build()

        val userDao = db.userDao()
```

## The Activity (cont'ed)

```
runBlocking {
    launch {
        val user = User(1, "John", "Smith")
        val user2 = User(2, "Helen", "Jones")
        val user3 = User(3, "Mary", "Popkins")
        userDao.insertUsers(user, user2, user3)

        val users: List<User> = userDao.getAll()
        for (u in users) {
            tv.append("\n ${u.firstName} ${u.lastName}")
        }
    }
}
}
```